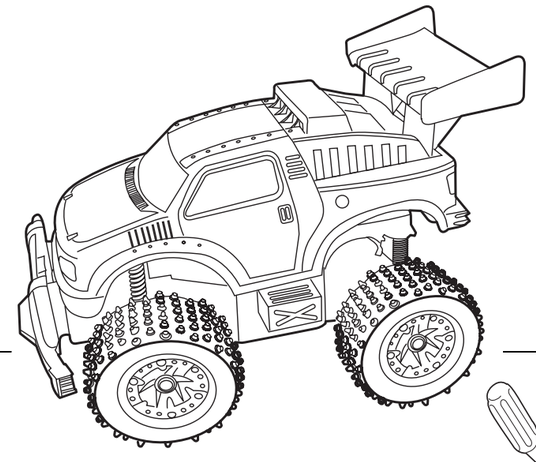
RadioShack

# Fire Runner

60-4345

## What's Included

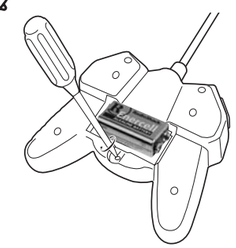
Fire Runner  Transmitter  Owner's Manual
Antenna  8 Button Cell Batteries



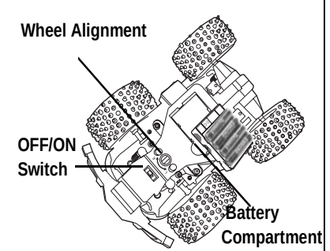
## Step One

### Installing the Batteries

**You will need...**
Phillips Screwdriver
One 9V battery for the transmitter
Four AA batteries or one 6V rechargeable battery pack for the Fire Runner
Eight LR44 button cell batteries (supplied), two for each wheel



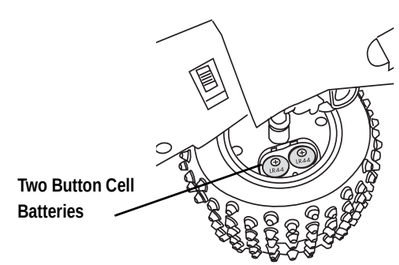
**Put Battery in Transmitter**
- Slide **ON/OFF** switch on the front of the transmitter to **OFF**.
- Loosen the screw on the battery compartment cover with a Phillips screwdriver and remove the cover.
- Put one 9V battery in the battery compartment, matching the + and - signs with the product.
- Replace the cover and secure it with the screw.




**Put Batteries in the Fire Runner**
- Slide the **OFF/ON** switch on the bottom of the Fire Runner to **OFF**.
- Turn the latch on the side of the battery compartment clockwise until it stops.
- Slide the battery holder away from the arrow, and then remove it.
- Insert four AA batteries in the battery holder, matching the + and - signs with the product.
- Replace the battery holder close to the latch and slide it in the direction of the arrow until it stops.

**Or, if you are using a 6V Battery Pack**
- Place the battery pack in the battery compartment (close to the latch), matching the + and - signs with the product.
- Slide the battery pack in the direction of the arrow until it stops.
- Turn the latch on the battery compartment counterclockwise until it stops.

**About the Button Cell Batteries**
Two button cell batteries come installed in each wheel and are used to power the LED lights.
- Flip the Fire Runner sideways so the inside of the wheel is facing up.
- Pull the plastic strip from the battery cover inside each wheel.
- To install new batteries, loosen the screw on the battery cover with a Phillips screwdriver, and remove the cover.
- Put two LR44 button cell batteries inside the compartment, with the + sign facing up.
- Replace the battery cover and secure it with a screw.




## Step Two

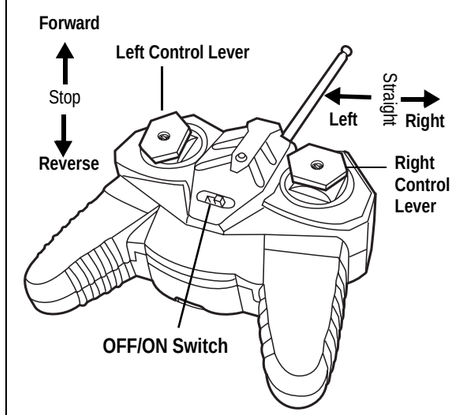
### Attaching the Transmitter's Antenna

- Thread the antenna into the transmitter's antenna connector.
- Turn the antenna clockwise.
- Ensure the connection is tight.

## Step Three

### Driving the Fire Runner

- Set the **OFF/ON** switch on the bottom of the vehicle to **ON**.
- Set the **OFF/ON** switch on the transmitter to **ON** and fully extend the antenna. The LED lights.




When the vehicle moves forward, the headlights light up. And, while the wheels rotate, the two LEDs on each wheel spin, creating a ring of light.

### Wheel Alignment

If the vehicle does not drive straight, adjust the wheel alignment on the bottom of the vehicle. Turn the control toward **L** if the vehicle pulls to the right or toward **R** if the vehicle pulls to the left.

## Helpful Hints

- Your Fire Runner comes in two frequencies (27 MHz and 49 MHz), so you and your friends can play together. Check the box to see which frequency you have.
- Driving your Fire Runner for long periods of time can cause a high heat level, which causes wear and tear on the vehicle.
- To keep heat levels down, when the Fire Runner's battery power dies, let the vehicle cool for 10 minutes before installing fresh batteries.
- If the Fire Runner's motor runs, but does not respond to the transmitter, move closer to the vehicle and try again.
- If someone uses a CB nearby, it might interfere with the control of the Fire Runner. If this happens, move the Fire Runner away from the CB.
- You cannot operate your vehicle near devices that use the same frequency (27 MHz or 49 MHz) as your vehicle. Check the box to see which frequency you have.
- If the Fire Runner moves slowly, or not at all, after you have installed new batteries, check the wheels for lint, dirt, hair or thread.

### The FCC Wants You to Know

Your Fire Runner might cause TV or radio interference even when it is operating properly. To determine whether your Fire Runner is causing the interference, turn off your Fire Runner. If the interference goes away, your Fire Runner is causing it. Try to eliminate the interference by:

- moving your Fire Runner away from the receiver
- contacting your local RadioShack store for help

If you cannot eliminate the interference, the FCC requires that you stop using your Fire Runner.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Changes or modifications to this product not expressly approved by RadioShack, or operation of this product in any way other than as detailed by the Owner's Manual, could void your authority to operate the product.

### FCC Declaration of Conformity

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

| | |
|---|---|
| Product: | Fire Runner |
| Model: | 60-4345 |
| Responsible Party: | RadioShack<br>100 Throckmorton<br>Fort Worth, TX 76102 |
| Phone: | 817-415-4300 |

## Battery Notes

- Any batteries purchased for use in this toy may pose a hazard to children.
- Keep button-cell batteries away from children. Swallowing a button-cell battery can be fatal.
- If your Fire Runner moves slowly, or not at all, and does not respond to the the transmitter, replace the batteries with alkaline batteries from RadioShack. Or, if you are using a rechargeable battery pack, recharge it.
- Before you can use the battery pack, you must charge it using a special battery charger, which is available at your local RadioShack store.
- Do not charge or recharge the battery pack while it is in the Fire Runner.
- After you have finished charging the battery pack, disconnect it from the charger. Overcharging the battery pack could damage it.
- When the transmitter's range decreases, replace or recharge your batteries.
- Never leave dead or weak batteries in the Fire Runner or transmitter.
- Use fresh batteries of the required size and recommended type only. Do not mix old and new batteries.
- Never mix alkaline batteries with other types of batteries.
- If you do not plan to use the Fire Runner for several days, remove all batteries from the transmitter and the Fire Runner. Batteries can leak chemicals that may destroy electronic parts.
- Dispose of old batteries promptly and properly. Do not burn or bury them.

## Safe Care and Use

- The Fire Runner is not suitable for children under six years of age.
- Never play with the Fire Runner in the street.
- Keep the Fire Runner away from dust and dirt.
- Wipe the Fire Runner and transmitter with a damp cloth occasionally to keep them looking new. Do not immerse them in water.
- Keep this owner's manual for future use.
- Modifying or tampering with the Fire Runner's internal components can cause a malfunction and invalidate its warranty, as well as void your FCC authorization to use it. If your Fire Runner is not performing as it should, take it to your local RadioShack store for assistance.

## Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state

RadioShack Customer Relations, 200 Taylor Street, 6th Floor, Fort Worth, TX 76102

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